



A hardworking and adaptable artist with 5+ years of experience in visual development and animation that thrives in a dynamic, fast-paced studio environment. Welcomes feedback and enjoys an iterative creative process. Seeking to design unique characters and create memorable 2D character animation.

EXPERIENCE

Animator

Shoplifter Studios | Tampa, FL

October 2024 - Present

- Created 2D animation sequences for national ad campaigns using the Adobe Creative Suite for clients such as Wonder Bread, Firestone and Florida Lottery
- Concepted, storyboarded and animated content for Shoplifter Studios' social media pages
- Completed a character animation course for Maya with Udemy

Illustrator + Animator

Edison Creative | Omaha, NE

December 2019 - April 2024

- 2D and 3D character, background and prop design for animation
- Created rigs and animations in 2D and 3D using After Effects, Moho, C4D, and Blender
- Visual development for various TV show pitches, including storyboarding, character design, background design, character rigging, animation, and animatics
- Led art direction, character design and animation for Neighbors, an educational video series for refugees moving to America

SKILL SET

Character Design

Illustration

2D Animation

2D Character Rigging

PROGRAMS

Moho

Illustrator

Blender

Photoshop

C4D

Procreate

After Effects

Maya

CERTIFICATIONS

MOHO Animation

Bloop / A complete course for rigging and animating characters

Character Design

Aaron Blaise / Comprehensive character design course from former Disney animator, director and character designer Aaron Blaise

EDUCATION

University of Nebraska-Lincoln

Bachelor of Fine Arts

Honor Roll Student

Class of 2018