



A hardworking and adaptable artist with 5+ years of experience in character design and animation that thrives in a dynamic, fast-paced studio environment. Welcomes feedback and enjoys an iterative creative process. Seeking to design unique and diverse characters and continue to sharpen my skills. Designed 50+ characters at Edison Creative for commercial video campaigns. Learned 6 new programs in 3 years to continue to add value and more capabilities to the company.

EXPERIENCE

Illustrator + Animator

Edison Creative | Omaha, NE

December 2019 - Present

- 2D and 3D character, background and prop design for animation
- Create rigs and animations in 2D and 3D using After Effects, Moho, C4D, and Blender
- Visual development for various TV show pitches, including storyboarding, character design, background design, character rigging, animation, and animatics
- Led art direction, character design and animation for Neighbors, an educational video series for refugees moving to America

Graphic Designer

Method Mark | Omaha, NE

June 2018 - October 2019

- Created illustrations for animation and for web for a diverse set of clients
- Created logos, brand standards, illustrations, digital and print materials

Independent Study

UNL | Lincoln, NE

August 2017 - May 2018

- Studied drawing techniques used for cartooning with former Marvel artist Bob Hall and created a series of comic strips

SKILL SET

Character Design

2D/3D Animation

2D Character Rigging

3D Modeling/Sculpting

PROGRAMS

Moho

Illustrator

Blender

Photoshop

C4D

Procreate

After Effects

Nomad

VOLUNTEERING

Lighthouse Leader

Abide | Omaha, NE

May 2019 - Present

- Help to revitalize North Omaha through hosting community outreach events, service projects, and loving the neighborhood

EDUCATION

University of Nebraska-Lincoln

Bachelor of Fine Arts

Honor Roll Student

Class of 2018